Department of

ELECTRICAL AND ELECTRONICS ENGINEERING

Presents

WATT MATTERS'

FUELING THE SPARK OF INOVATION

EVENT DESCRIPTION

Are you ready to witness the future of innovation and technology? Join us at "Watt Matters: Fueling the Spark of Innovation" a thrilling project expo where creativity meets purpose. This event is your gateway to a world of groundbreaking projects, all with a mission to make a positive impact on our planet and society.

Unveiling SDG-Powered Projects:
At "Watt Matters," we believe that innovation can drive change and transform the world for the better. That's why we've gathered some of the brightest minds and innovators to showcase their projects that directly address the United Nations Sustainable Development Goals (SDGs). From Electrical and Electronics wonders to IoT marvels and Sensor-based innovations, our exhibitors are redefining what's possible.

Experience the Future:
Prepare to be amazed as you explore a wide array of hardware and software projects that tackle real-world challenges. Discover how technology can play a pivotal role in achieving the SDGs, from clean energy solutions to healthcare advancements and smart cities infrastructure.

Engaging Exhibits:
Our participants are passionate about their creations, and you'll see it in every exhibit. Interact with the innovators, learn about their projects, and witness the impact they're making. Whether you're an enthusiast, a tech professional, or simply curious about the future, there's something for everyone at "Watt Matters"

Join the Movement:
We invite you to become a part of this inspiring movement. Learn how technology can be harnessed to create a sustainable, inclusive, and equitable world. Engage with like-minded individuals, share your insights, and leave "Watt Matters: Fueling the Spark of Innovation" with a deeper understanding of the transformative power of innovation from SDG Goals.

RULES & REGULATIONS

> ELIGIBILITY:

- Participation is open to individuals and team (limited to 3 members)
- Projects must align with one or more of the United Nations Sustainable Development Goals (SDGs).
- Projects must fall within the categories of Electrical, Electronics, IoT, or Sensors.

> PROJECT CATEGORIES:

- Participants can submit projects in two categories: Hardware Innovation and Software Innovation.

> PROJECT SHOWCASE:

- Participants are responsible for bringing their hardware or software projects to the event venue on the specified date.
- Ensure that all equipment is in working order and fully functional.

> PRESENTATION:

- Prepare a presentation to showcase your project's objectives, innovation, and its impact on the chosen SDG(s).
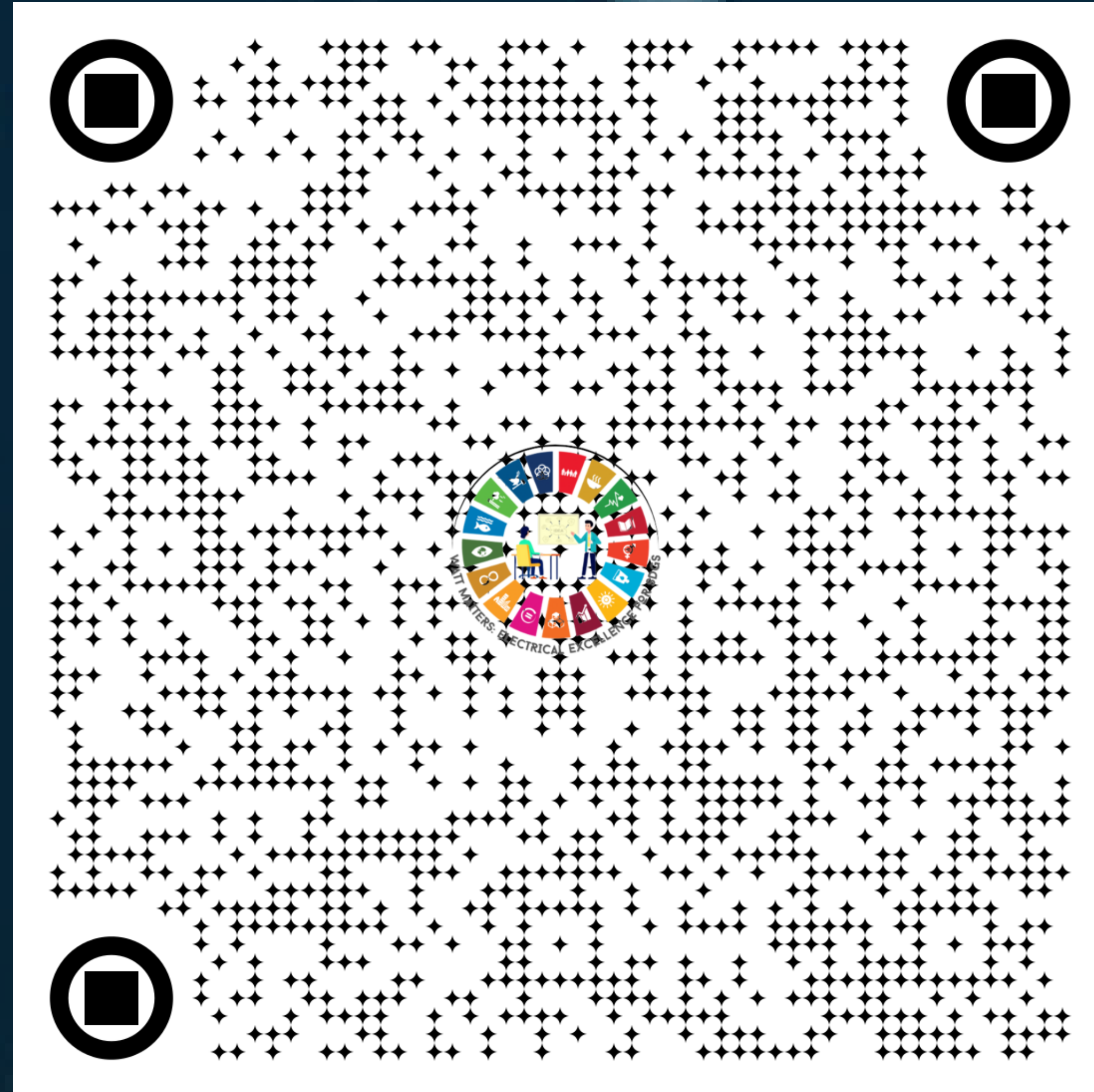- Visual aids, posters, prototypes, or demonstrations are encouraged.

> AWARDS AND PRIZES:

- Awards will be given in both Hardware and Software categories for outstanding projects.
- Prizes will be announced during the closing ceremony.

> REGISTRATION:

- Participants must register their projects and teams in advance through the official event website.

Register Now

CASH PRIZES

- 1ST - Rs. 2000
- 2 - Rs. 1500
- 3 - Rs. 1000

FOR QUERIES

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